

## Intent:

At Chantry Community Primary School, we value Art and Design as an important part of the children's entitlement to a broad and balanced curriculum. Art and Design provides the children with the opportunities to develop and extend skills and an opportunity to express their individual interests, thought and ideas.

Art and Design embody some of the highest forms of human creativity. A high-quality Art and Design education should engage, inspire and challenge pupils, equipping them with the knowledge and skills to experiment, invent and create their own works of art, craft and design. As pupils progress, they should be able to think critically and develop a more rigorous understanding of Art and Design. They should also know how art and design both reflect and shape our history, and contribute to the culture around the world.

## Implementation:

The implementation of Art and Design in Chantry Community Primary School is based on the National Curriculum and linked to each Year group's termly topics and key questions to ensure a well-structured approach to this subject. Teachers follow a strict hand motif that outlines how Art and Design needs to be taught across the school to ensure that all art skills are covered. Children at Chantry are taught Art and Design termly through the study of an artist and following a sequence of lessons focusing on developing their skills in drawing, sculpture, print, paint techniques and craft and design, drafting their final design and then creating a final piece based on the knowledge and skills learnt in lessons. The children's learning is further enhanced with whole school 'Art Week' where the children have the opportunity to explore a range of styles and techniques of a range of artists.

By the end of Early Years Foundation Stage, through a combination of child initiated and adult directed activities, children will have developed the skills to respond to a range of media and materials and develop their understanding of them in order to manipulate and create different effects.

By the end of Key Stage 1, children will have learnt about a range of artists, craft makers and designers, be able to describe the differences and similarities between different practices and disciplines, and make links to their own work. They will be able to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.

By the end of Key Stage 2, children would have developed their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art craft and design through the study of a range of different artists and designers.

We supplement the Art curriculum with opportunities beyond the classroom such as Gravesham Light Show, Community bench painting and creating artwork for Morrison's displays throughout the year.

## Impact:

Ongoing assessments take place throughout the year. Teachers use this information to inform future lessons; ensuring children are supported and challenged appropriately. This ensures that all Art and Design skills are being taught through the year. This data is analysed on a termly basis to inform and address any trends or gaps in attainment.

## Useful Websites:

<https://www.tate.org.uk/kids>

<https://www.tate.org.uk/art/art-terms>

<https://artyfactory.com/>

## YouTube Channels

<https://www.youtube.com/channel/UC2ACA5Ec9gcnxps9JNOzsXg>

<https://www.youtube.com/channel/UC5XMF3Inoi8R9nSI8ChOsdQ>

## Ideal for KS1

<https://www.bbc.co.uk/bitesize/subjects/zyg4d2p>

<https://www.topmarks.co.uk/interactive.aspx?cat=84>

<https://www.everyschool.co.uk/art-and-design-key-stage-1-digital-art.html>

## Ideal for KS2

<https://www.bbc.co.uk/bitesize/subjects/zn3rkqt>

<https://www.topmarks.co.uk/Interactive.aspx?cat=86>

<https://www.everyschool.co.uk/art-and-design-key-stage-2-digital-art.html>